

2011

M.Sc.

3rd Semester Examination

ELECTRONICS

PAPER—ELC-305

(PRACTICAL)

Full Marks : 50

Time : 3 Hours

The figures in the right-hand margin indicate full marks.

Candidates are required to give their answers in their own words as far as practicable.

(Microprocessor Programming)

Answer any one question, selecting it by a lucky draw.

1. Write an assembly language program to transfer a block of data stored in memory location X050H to X05FH. The data are to be stored from location starting from X300H to X30FH in reverse order. Repeat this process for three different blocks of data.

(Turn Over)

2. A block of twenty bytes is stored in the user's memory area. This block contains positive, negative, odd, even and zero bytes. Write an assembly language program to count the type of bytes present within this block and store the counts in consecutive memory locations. Test this program for at least 2 blocks of data.
3. Write an assembly language program to multiply two 16-bit hexadecimal numbers available from two consecutive memory locations, using shift and add method. Store the product in a suitable memory location. Find also $R = X - Y - Z$, where X, Y and Z are 8-bit numbers. The number Z may be available from a suitable memory location. Store the value of R into location just after location where the result of product $X * Y$ is stored. Repeat the operation using two sets of X, Y and Z values.
4. Two consecutive memory locations contain two 8-bit hexadecimal numbers P and Q. Write an assembly language program to divide P by Q using shift and subtract method. Store the quotient and remainder in two consecutive memory locations. Repeat the division operation with three sets of values for X and Y.
5. Write an assembly language program to find the largest number in a given array of 10 elements. The array is stored in the memory from X200H onwards. Store the result at the end of the array. Repeat the process with three different arrays.
6. Write an assembly language program to arrange 8 bytes of data in ascending order. The data are stored in memory locations starting from X050H.

7. Write an assembly language program to convert a 2-digit BCD number stored at memory address X200H into its binary equivalent number and store the result in a memory location X300H. Repeat the operation for three different data.
8. Write an assembly language program to find the highest common factor (HCF) of three 8-bit numbers stored in three consecutive memory locations. Store the result in a memory location just after the data locations. Repeat the process with three different sets of data.
9. Three single byte numbers are in three consecutive memory locations. Write an assembly language program to find the LCM of the 3 numbers and to store the result in another memory location. Take at least for 5 sets of data.
10. Write an assembly language program to convert one 8-bit Gray code stored at memory address X200H, into its binary equivalent number and store the result in a memory location X300H. Repeat the operation for 5 different Gray codes.
11. Write an assembly language program to convert one 8-bit binary number stored at memory address XX00H, into its equivalent Gray code and store the result in a memory location XX50H. Repeat the operation for 5 different binary numbers.
12. Write an assembly language program to calculate the square root of a given real number. Store the number and FFH if the number is a perfect square; otherwise an error message FEH, and the result of the perfect square number in the consecutive memory locations. Execute the program for five different numbers.

13. A block of a few bytes whose decimal value is less than or equal to 5 are stored in the user's memory consecutively. Write an assembly language program find the factorial of each byte and store the computed value in an ascending order. The length of the data block is available from a memory location.
14. Write an assembly language program to make an LED blink, the LED being connected to the 8085 μ P by 8255 interfacing.
15. Connect one common anode 7-segment display to the PORT A of the 8255 IC chip installed in a 8085 μ P based trainer kit (to be supplied) without using decoder/driver IC chip for the display. Write an assembly language program to display the even digits i.e. 0, 2, 4, 6, 8, 0, 2, continuously with a time delay roughly about 1 Sec.

Distribution of Marks

Flow Chart	:	05 Marks
Assembly language program	:	10 Marks
Execution of the program	:	15 Marks
Description of the program	:	05 Marks
Viva-voce	:	10 Marks
Laboratory note book	:	05 Marks
Total	:	50 Marks