

2008

**AUTOMATA AND COMPILER**

*( Theory of Computation and Compiler )*

PAPER— CS/MSC/1202

*Full Marks : 40*

*Time : 2 hours*

*The figures in the right-hand margin indicate marks*

*Candidates are required to give their answers in their own words as far as practicable*

*Illustrate the answers wherever necessary*

MODULE—M1

[Marks : 20]

Answer any *four* questions

1. Show that  $L = \{ a^n : n \text{ is a prime number} \}$  is not regular.

5

( Turn Over )

2. Construct a deterministic finite automata equivalent to the grammar

$$S \rightarrow aS | bS | a^A, A \rightarrow bB, B \rightarrow aC, C \rightarrow \Lambda. \quad 5$$

3. Convert the following grammar into CNF 5

$$E \rightarrow E + E, E \rightarrow E * E, E \rightarrow (E), E \rightarrow 2$$

4. Convert the following grammar into GNF 5

$$S \rightarrow AB, A \rightarrow BS | b, B \rightarrow SA | a.$$

5. Construct a PDA A accepting the set of all strings over  $(a, b)$  with equal number of  $a$ 's and  $b$ 's. 5

6. Construct a DFA for equivalent regular expression  $r = (01 + 2^*)^*.1$ . 5

7. Construct a regular grammar  $G$  generating the regular set  $r = 01^* (0 + 1)^*$ . 5

## MODULE—M2

[Marks : 20]

Answer any *four* questions

1. Find the FIRST & FOLLOW for the following grammar:

$$S \rightarrow iEtSS' | a$$

$$S' \rightarrow eS | \wedge$$

$$E \rightarrow b.$$

5

2. Consider the following grammar and test whether the grammar is LL(1) or not:

$$S \rightarrow 1AB | \wedge$$

$$A \rightarrow 1AC | OC$$

$$B \rightarrow OS$$

$$C \rightarrow 1$$

5

3. Show that no ambiguous or left-recursive grammar can be LL(1).

5

4. Generate the three address code for the following C program:

5

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if a < b then
  while c > d do
    x = x + y
  else
    do
      p = p + q
    while l <= f

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5. What is DAG? Show the DAG representation of Basic block with example. 1 + 4
6. What is cross compiler? Explain the bootstrapping technique. 1 + 4
7. Write short notes (any two):  $2 \frac{1}{2} \times 2$
- (i) Code optimization
  - (ii) Dependency graph
  - (iii) Type checking.